How to create a winking or blinking eyes animation

For this tutorial we are going to use this teddy bear image



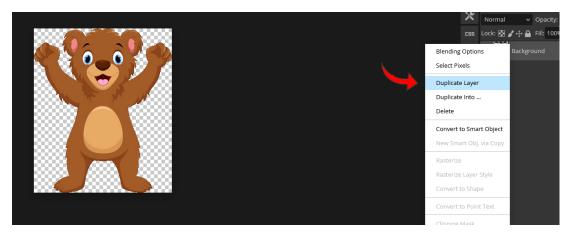
Save this image; however, it will only save as WEBp. It can be opened in Photopea so no worries.



Click on "Open from computer" to bring in your image. Then click to add it into Photopea. Now you will duplicate the teddy bear layer.



1. Right click on the layer and click on Duplicate Layer.



If you are using a mobile device

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Click on the layer tab on top and then click on Duplicate Layer.

To create an eye closed please follow the directions below



1. Click on Layer 1 and then click on Zoom to enlarge the image. Go back to the image and you should see a magnifying glass with a plus sign in the middle.



2. Click on it to enlarge the teddy bear. Another method if you are on a PC, you can click on CTRL + plus sign on your numeric area on your keyboard.

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 Edit image Layer Select Filter Vew Window More Account Q (3)

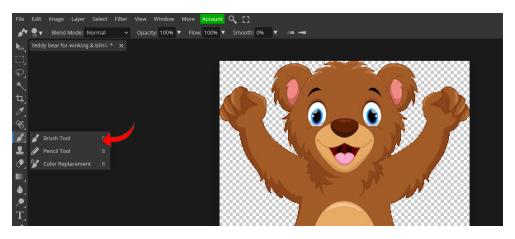
 Sample State 1x1
 Source: All Layers
 Ampling Ring

 reddy baar for winking & blink * X

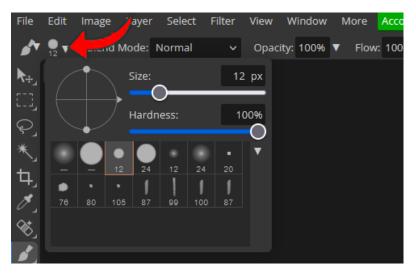
The first thing that must be addressed is the skin color.

3. Click on the eye dropper and then click alongside the eye. You will notice on the bottom left the color has now changed to the skin color.

To close the eye click on the brush tool.



Now it's time to adjust the brush size.

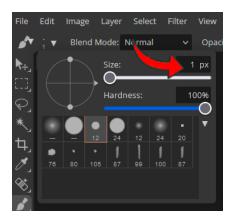


Go up to the top and to the right of the paint brush icon and click on the down area. You will have to practice using the different sizes but for now choose size 9 and the third round shape (12) on the first row. The hardness should remain at 100%

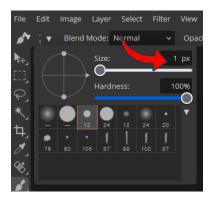
Now it's time to start painting the eye closed. You might have to zoom in more to get closer to the eye.



4. Fill in as much as you can with this size brush. As you get closer to the edge of the eye you will have to reduce the brush size.



Go back up to the top and click on the down arrow. Change the size from 9 to 1.



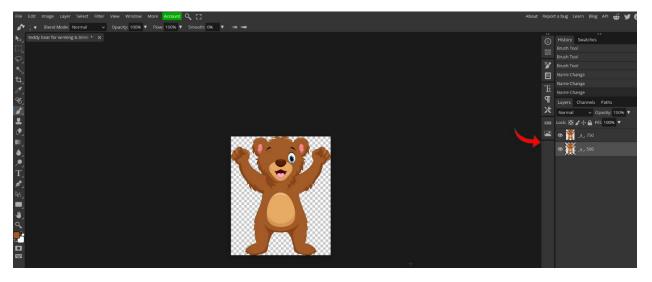
5. Change the size from 9 to 1.



6. Complete the rest of the pixels to show that the eye is now closed. Repeat the same for the other eye for blinking. This tutorial has been designed for winking.

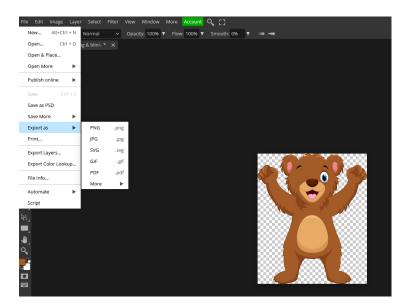
When you are satisfied with how it looks, reduce the zoom back to the original size.

Now it's time to animate this.



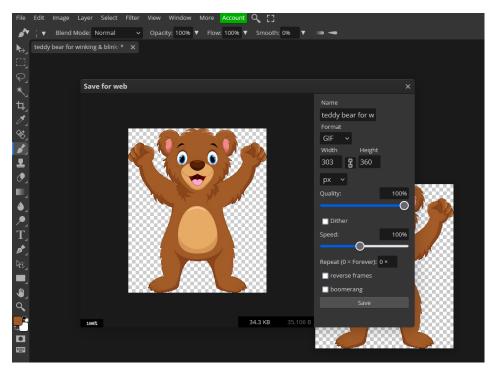
7. You will now be adding the code to both layers with different pauses in between. To do this, double click on the original layer and type in the code '_a_' and then a comma with the number 500. For the layer with the closed eye you will add the code with a comma and then the number 750. The pause number can be changed to go higher for a longer pause or lower for a quicker wink.

Now it's time to export this.



8. Click on File \rightarrow Export \rightarrow GIF.

A pop up box will now give you some options.



9. To change the name click on the box next to the Name: and type out a new one. You can also adjust how slow or fast that you want the eye to blink. For now it's set at 100% but feel free to change the speed higher or lower until you like the look. Keep in mind what happens when you wink or blink. How fast or slow does your eyelid open or close. You also have the option of changing the animation size by changing the width and height but this animation size was not changed.

Congratulations! You just created your first winking/blinking eye animation.

